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Crusaders Of The Lost Idols - Epic Starter Pack Download] [hacked]



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## About This Content

Get an **EPIC** boost to your power with a full set of rare items and an exclusive Golden Epic for Jim the Lumberjack. We'll also throw in five Jeweled Chests to further increase your power!

This pack includes:

- The Super Scary Bear Hat of Roaring (Golden Epic)
- Two other Rare items for Jim the Lumberjack
- Five Jeweled Chests

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Title: Crusaders of the Lost Idols - Epic Starter Pack  
Genre: Casual, Free to Play, Indie  
Developer:  
Codename Entertainment Inc.  
Release Date: 4 Jul, 2016

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English







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got it with a 50% off voucher and got it for 54 cents, the games meh and for 54 cents is OK, dont expect more than 15 minutes of gameplay. dont buy for full price.. I can't possibly recommend this as it is. The AWFUL English translation and utter lack of meaningful tutorials means you'd have to have a lot of patience to just brute force your way through this game and figure everything out on your own, which I don't always have the energy for. Maybe if the translation is fixed and someone writes a guide or something I'll pick this back up but until then I'm getting my money back.. Best I've played in so long. So steamy with all the routes but I must confess, Damian's route was more steamy then the others - just damn! Keep up the good work and can't wait for future ones like this from you guys in the future! 10/10. Great art, great atmosphere, brutal optimization. Unplayable unless you run it outside of Steam. Neocore, like many, push broken proudcts out the door and then move on to crap DLC instead of fixing their property. Stay away from their titles.. The game in a nutshell tries to be a "Risk of Rain" from the Top down perspective.

Does it do that well?

Mostly Yes. characters play diverse, peaks are meaningfull. The Time Vs Stronger Enemies Mechanic works fine and creates challenge.

Each level you have To gather certain objects on the map, to start a teleporter and fight of enemies and eventually a boss. The gathering is a rather repetitive Task, but since you only have hints at the teleporter parts position (But at least DO have those) you can search and find them systematicaly. I wish there would be more and different obstracles on the map though.

Enemies look & feelquite dynamic and are one of the games strong points, often using different movespeeds to spice things up.

The Only thing I really miss so far are meaningfull movement V doge actions on your characters. Even dogeroll is only sightly quicker than your normal movement, wich is kind of slow. in ROR every character has got at least one power falling into this category, wich worked out great.

Also and some shops where you can to select between items could also help you with bouilding you own chacter

Other then that this game is worth the price.

It does a solid job well and offers different perspective on the concept used in ROR as well.. It's an awkward, near-unplayable Myst ripoff. It's got beautiful prerendered scenery, yes, but that's about as close as it comes to the former. The puzzles don't come together logically with the gameplay and story (I spent half of my time with this game alt-tabbed out to check with the walkthrough). The music is insipid and repetitive (the sound design on this was as a whole amateurish). The voice-acting is bad to the point of near-hilarity. The story is un compelling and the dialogue poorly-written.

3/10 -- and it only gets those points because it somehow kept me playing all the way through. I must have been way bored.. I slept while playing this game, I slept well thanks to it too. Check out how many hours I "played" this, ya I was well rested that night.. Great gameplay. Lots of suspense. The different "missions" that characters have are great fun.

I can't seem to figure out how to do a few things though... The game really doesn't explain these things well:

How do you unlock the locked characters? Why isn't there a check-box or something next to the missions so you know which ones you have done? Why is there no description of what the characters specials are? The specials have names in the inventory menu, but it explains nothing, so you're left with having to try them out to see what they are, and not even then do you always understand what just happened....

But as a composer, the biggest downer from this game for me is that you can't seperate music and SFX. I don't think I've seen a game in recent time which doesn't have this option!

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Great game with a very in depth story. Character development is well thought out as well. Battles may be a little easy, with few being challenging, but the game is great nonetheless. Highly recommend.. This was more fun than i anticipated. you have several different " device" ships, a gigantic skill tree thats the honey-comb looking thing you see in the screenshots, it's HUGE.

you also have " classes " each tier has several to choose from, all have positive and negatives - huge customization, each level brings more classes and the cost goes up/

And all of these things, can be re-rolled, and done again.

It's almost endlessly replayable in this way.

The main game is a simple Asteroids - type game. You rotate the ship, it propels at it's own velocity (depending on what device type it is, and all the passives you have applied, plus class benefits ) and it auto fires as well under the same rules.

Then, there's barrages ( a huge rapid fire burst of bullets from you ) a shield ring ( more rings = more shields ) and a bunch of different weapon types you pickup as powerups in the game, and also these nodes that give you benefits as well ! There is a lot going on. It's a slow boil, but when you start boiling.. it's very hard to put down.

it has a good " just one more round " gameplay loop going for it.

absolutley recommend.. Yeah, pretty awesome. Felt like I was stuck in an old arcade game... wait a sec, I think that's Disney Copyright... and so it should be :)

Great dodgeplay, and maybe a bit too addictive. Needs a bit of polish...or grit (hint hint), but gameplay makes up for it, by far. Abit hard-core for casual players, but also a nice game to turn noobs into shooter lovers.. I actually got this game from those "get 10 random steam keys".

It was in 2017 and I tought: "Well another game I will never play".

But I was bored and so i downloaded it. Finished the story in about 2 hours.

A quite nice story with different endings, but not worth the 8€.

I would say that if you get it in those "10 Random Steam Keys" offers for about 3€ it's definitely worth it; but hey how high are the chances you get exactly this game.

But there is one thing I was disappointed in: the title

"Russian Horror Story" - It was more a very freaky thriller with some mental healt issues.

All in all I won't recommend this game.. Great game I don't know why it is getting so many negative reviews is still a WIP so don't be too harsh.

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